



U11 CARNIVAL RULES

CAPALABA CARNIVAL RULES

1. **TEAMS** shall consist of the following:-
 - U11 (born 1999 or later) - Ten field players plus one goalkeeper, and up to 4 interchange players.
 - Nominated team officials of a Coach and a Manager.
2. **DURATION** of game and half time: 15 minutes each way, 5 minutes half time. Half time must be taken on the playing field to ensure the game restarts on time. **Only the nominated coach, manager and players are to be in the technical area or on the field at half time.**
3. **PUNCTUALITY** - All teams must be ready to play at the programmed time on the draw. This is the coaches and managers responsibility.
4. **CENTRAL TIMING** - shall determine start times and half times and full time.
5. **LATE ARRIVALS AND FORFEITS** – In all games time lost through late starts under any circumstances shall be subtracted from the game duration.
6. **TEAM SHEETS** must be lodged with the carnival organiser at least 30 minutes before the commencement of the teams first game and shall include all participating players, and the coach and manager of the team.
7. **REGISTRATIONS** – Players may not play in more than one team. No over age player or players who are not currently registered with Football Brisbane can be used.
8. **SUSPENSIONS** – Where a player is sent from the field of play, the player shall be suspended for the next game of the competition. **NO APPEALS WILL BE HEARD.**
9. **REFRESHMENTS** are a teams own responsibility. Hot and Cold food and refreshments will be on sale at the grounds.
10. **RESULTS** - The referee of each match shall be responsible for delivering the match card to the officials (tent) as soon as possible after full time.



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- 11. REFEREES** – Each team will be required to supply one referee per round to officiate at a neutral game. Teams can bring an official referee for all their games – this is an opportunity for your club referees to also gain some experience. A parent from each team will be required to run the line per game.
- 12. INTERCHANGE** – As per FBI rules of competition. However as games are shorter we encourage no changes with 5 minutes to go. Players can come on and off during the game. Games will not be stopped for interchanges.
- 13. PLAYER INJURY** - If a player is injured during the course of the game and the game is stopped there will be no added time.
- 14. PERMISSION TO ENTER THE FIELD** – Coaches and Managers are not permitted on the field during the game unless requested by the referee to render assistance to a player.
- 15. PERSONS AROUND THE GOAL AREA** – No persons are allowed to remain around behind the goal posts, this has proven to distract goalkeepers. Capalaba officials will have move on rights and can ask the referee to stop the game and ask those people to move away from the goal areas.
- 16. RULES** – Except as provided herein, FIFA Rules will apply. Where the rules are silent the Carnival Organiser will have the final decision.
- 17. DISPUTES** – In the event of any dispute a decision can be sought from the Carnival Organiser. The decision of the Carnival Organiser shall be final.
- 18. WINNERS** - This carnival is for development of players and to experience playing on the big fields. There will be no winners. Participation ribbons will be presented to every player.
- 19. GAME DURATION** – Games will consist of two 15 minute halves with 5 minutes allowed for turnaround at half time plus any injury time.

The Carnival Organiser has final say in any and all disputed matters and no further protests will be entered into.